

UNIFORM GUIDELINES

HEADBANDS

- Only one non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or fabric color of jersey).
- Must not exceed 2 inches in width.
- One manufacturer's logo or one institutional logo/mascot permitted.
- No hard items permitted.
- Must be unadorned; e.g., no decorations.

UNDERSHIRTS

- Considered part of game jersey.
- Color must be similar to neutral zone of game jersey.
- Sleeves must be same length.
- One manufacture/logo permitted; may not exceed 2 1/4 square inches in area.
- Same color must be worn by teammates.
- Medical waiver from rules committee required for undershirt different from neutral zone of jersey.

WRISTBANDS

- Only one (per arm) non-abrasive and unadorned permitted.
- Must be cloth, elastic, fiber, soft leather, pliable plastic or rubber.
- Must be single color (white, black, beige or fabric color of jersey).
- Must not exceed 2 inches in width.
- One manufacturer's logo or one institutional logo/mascot permitted.
- No hard items permitted.
- Wristbands and headbands must be the same color and uniform among teammates.

GAME JERSEY NUMBER

- Number should be clearly visible, from a significant distance, to a variety of groups (e.g., coaches, officials, media, fans, etc.).
- Mandatory numbers on front and back centered horizontally.
- Number must be one solid color clearly contrasting with jersey regardless of any border. This border shall not be more than 1/2-inch wide and may be of any color(s).
- The border is not part of the number and may not make an illegal number legal.

LEG/KNEE SLEEVES

- May be white, black, beige or fabric color of jersey.
- Same color must be worn by teammates.

GAME JERSEYS

- See Rule Book Diagram (Rule 1-22)
- Neutral zone must be of same single color.
- Tonal shift of 15% permitted in neutral zone.
- Any logo/patch/flag on front or back shoulder panel may not exceed 2 1/4 square inches in area.
- Institutional/conference logo or memorial patch permitted on front apex of neckline or right/left shoulder panel.
- Institutional/conference/memorial patch may appear on back at neckline but not on both front and back.
- National flag of NCAA institution may appear on left shoulder panel.
- Names intended to celebrate/memorialize persons, events or worthy causes permitted in back neutral zone of game jersey.
- Game jersey must be tucked into game shorts.

ARM SLEEVES

- Must be solid color (white, black, beige or fabric color of jersey).
- Same color must be worn by teammates.

SHORTS

- Perceptible majority of color must be same as neutral zone of jersey.
- One conference logo permitted; may not exceed 2 1/4 square inches in area.
- The waistbands of game shorts may not be rolled to show the manufacturer's logo when it appears on the outside of the shorts or any other words or phrases.

UNDERGARMENTS/TIGHTS

- May be white, black, beige or fabric color of jersey.
- One institutional logo/mascot may appear on tights.
- Same color must be worn by teammates.
- Both legs of the tights must be the same length.

MISCELLANEOUS

- All manufacturer's logos, labels and trademarks on uniform or apparel may not exceed 2 1/4 square inches.
- No logos of professional sports entities may appear on any uniform, article of apparel or equipment.
- Manufacturer's logo, label or trademark may appear once on shorts, once on jersey and once on any article of apparel.
- Only one institutional logo or mascot may appear on an arm sleeve, knee sleeve or leg sleeve.
- Fabric color does not include color of letters, numbers or logos on the game jersey.

